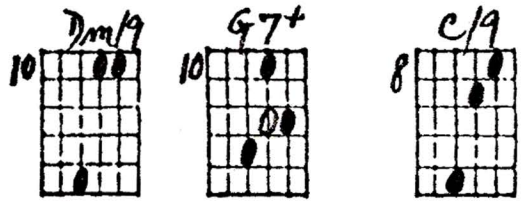
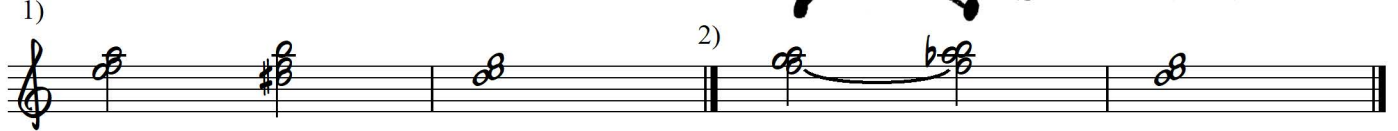
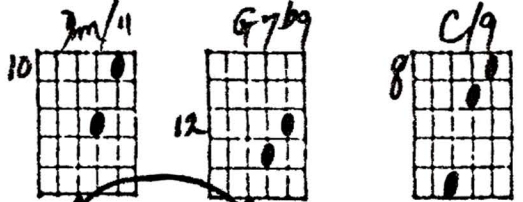
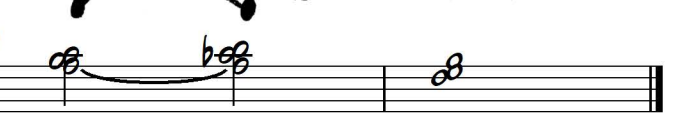
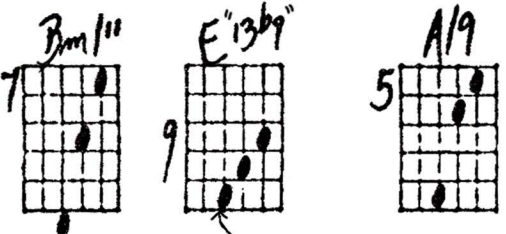
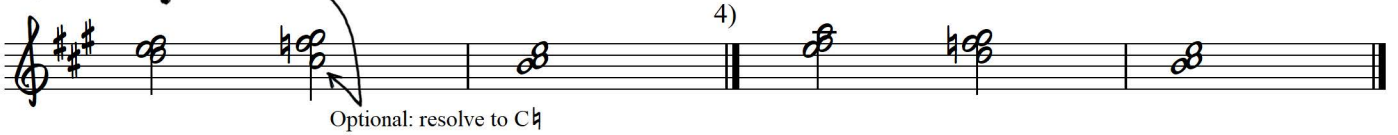


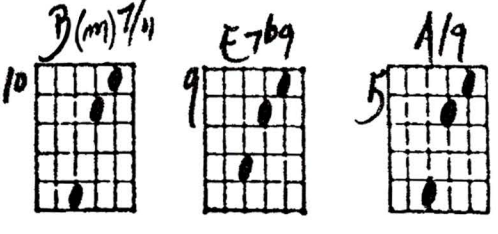
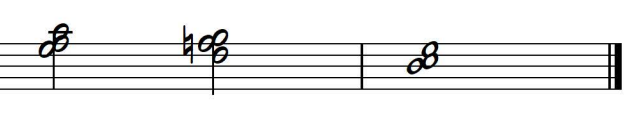
3-Note (mainly) ii7 Voicings in ii7-V7-I Progressions

Exposure Page (not most logical organization)

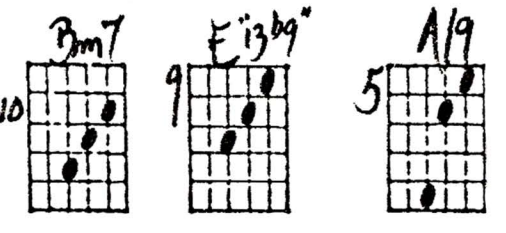
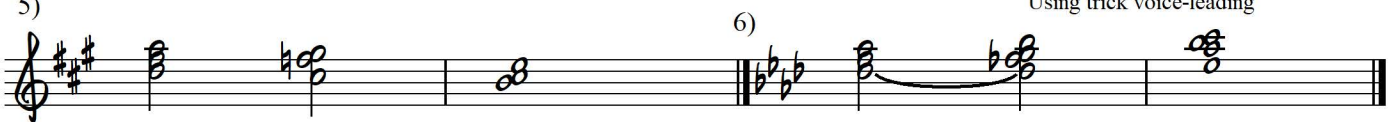
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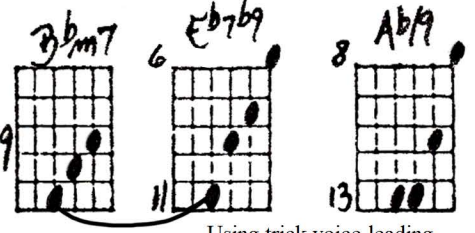
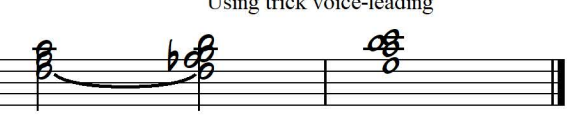
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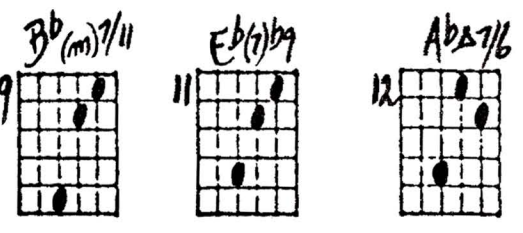
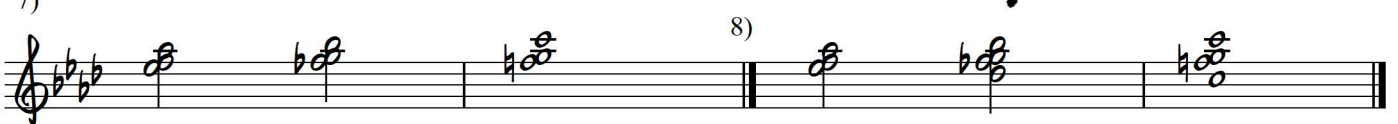
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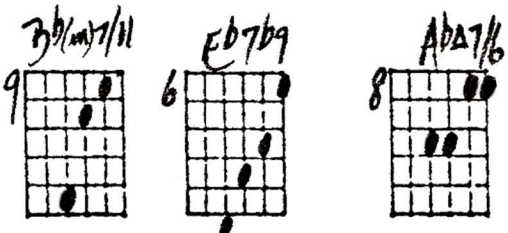

Optional: resolve to C#

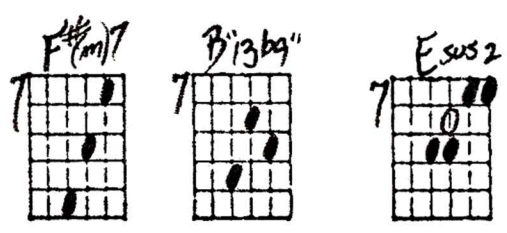
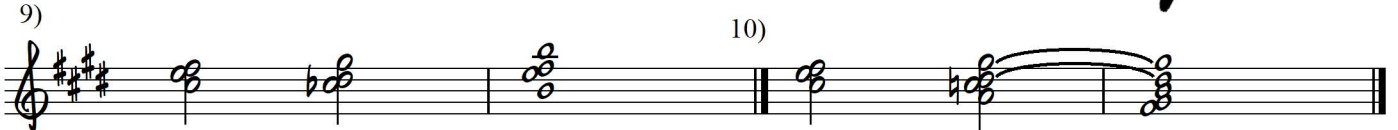
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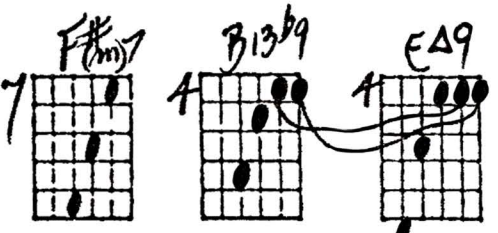

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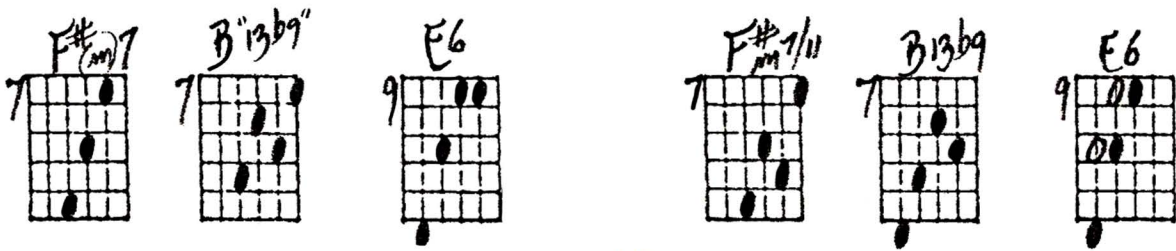
Using trick voice-leading

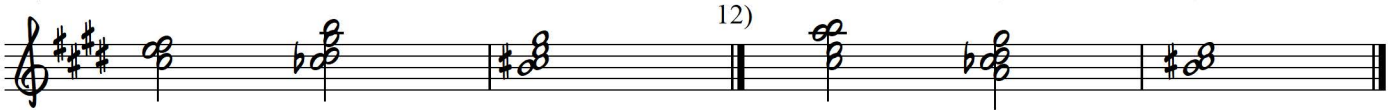
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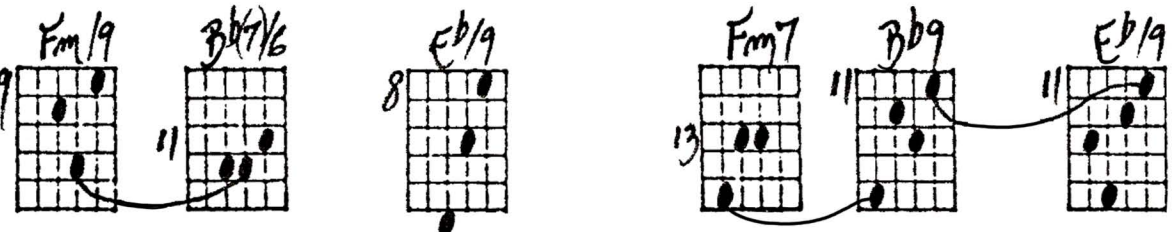
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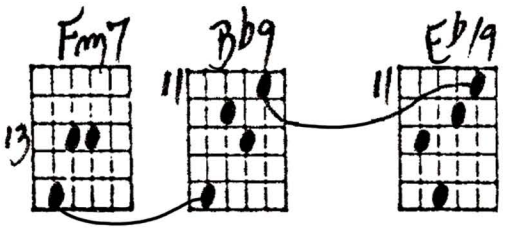
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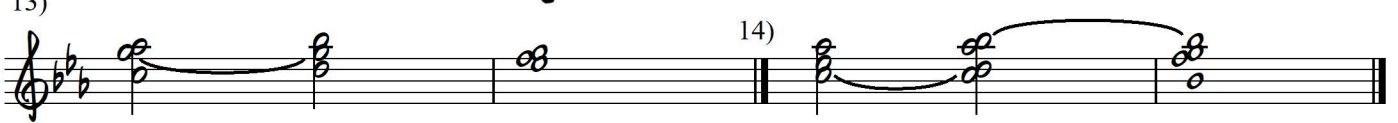
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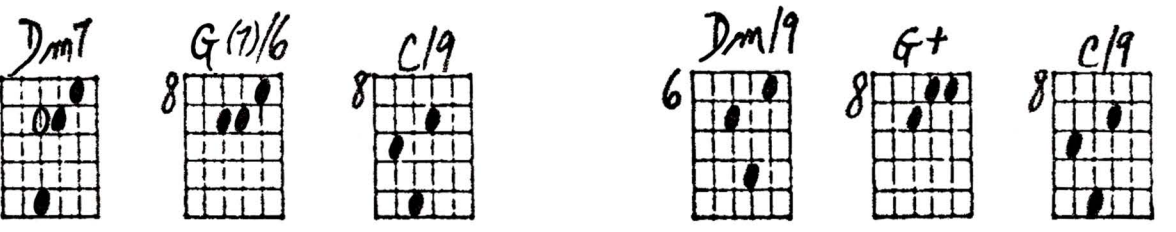
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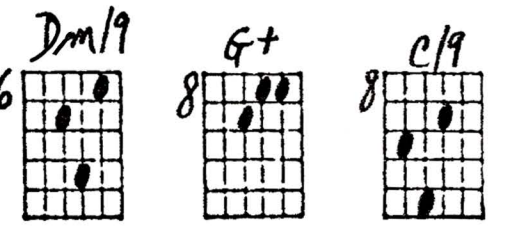
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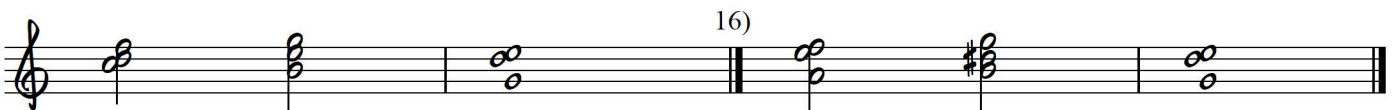
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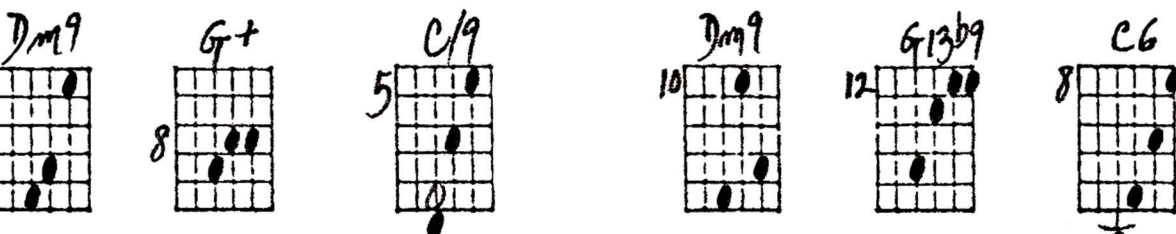
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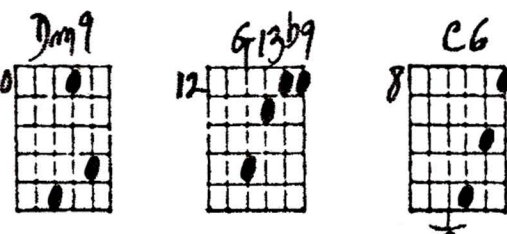
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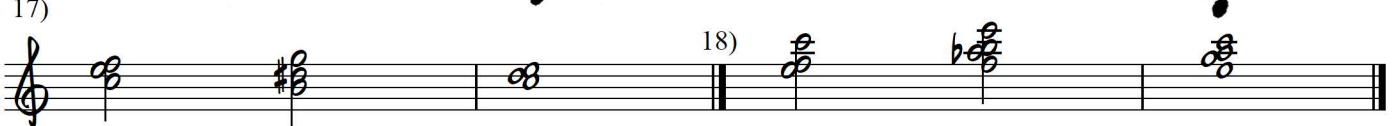
15) 

16) 

17) 

17) 

18) 

19) 

EXPOSURE PAGE
(NOT MOST
LOGICAL ORGANIZ.)

3 NOTE (MAJ) ii7 VOICINGS in ii7 I7 I PROGRESSIONS

1-1-84
C. J. ...

OPT. RESOLVE TO C4

USING TRICK VOICING LEADING